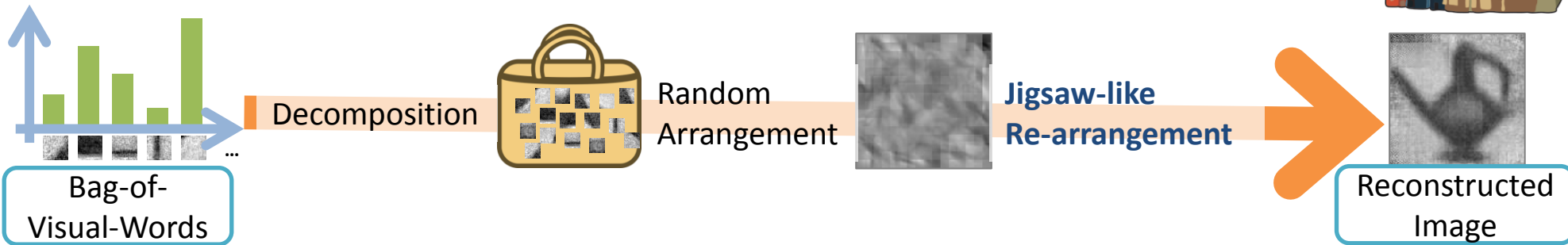


[IT3-2][CVPR2014] Image Reconstruction from Bag-of-Visual-Words

Hiroharu Kato

Tatsuya Harada

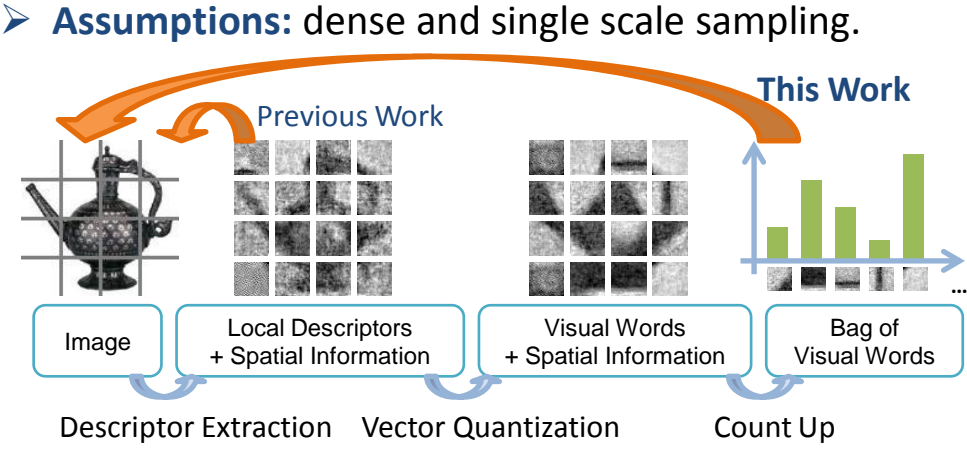
- The University of Tokyo



Overview

- **Background:** To reconstruct an image from its image feature is useful for understanding the feature intuitively. It is the first work to reconstruct images from BoVW.
- **Main problem:** BoVW lacks spatial information of visual words.
- **Solution:** Spatial arrangement of them is estimated like solving a jigsaw puzzle, using statistics of local co-occurrences and absolute positions of visual words in an image database.

Extraction of Bag-of-Visual-Words



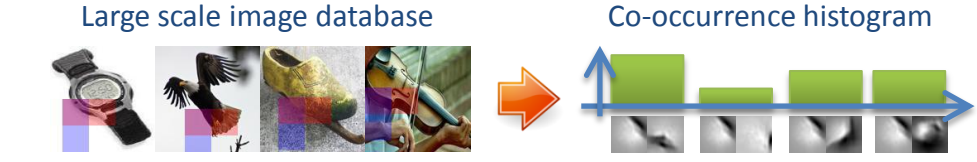
Reconstruction Method

Our proposed method consists of two steps.

1. Estimation of spatial arrangement of visual words.
2. Generation of an image patch from each visual word.

For the latter, we use HOGgles^{*1}. For the former, we maximize the naturalness of adjacencies and global locations of them. We use an external image database to learn the naturalness.

➤ Adjacency Cost C^a



➤ Global Location Cost C^l



Experimental Results

Original Images	
Obtained from BoVW	
	Our method
	HOGgles^{*1}
Image Retrieval	

*1 Vondrick et al., ICCV, 2013.

We used 101 object images. Five results of them are shown here.

[Settings]

- Image size: 128x128 px
- Descriptor size: 32x32 px
- Local descriptor: SIFT
- Vocabulary size of BoVW: 5000
- Descriptor extraction step: 8px

Discussion

- **Reconstructability:** images of single objects are reconstructed more stably than that of complicated textures.
- **Computational Cost:** About a minute for one image. The bottleneck is optimization.
- **Limitations:** there are several assumptions which are desirable to be relaxed, such as single scale sampling and hard assignment of local descriptors.

